

FLOAT OUT OF G.1 TOWER - FORT NO.6

TUG "B" - on Bridle - S.T. *Crested Cork*
TUG "P" - on Port Side - S.T. *Arcadia*
TUG "S" - on Starboard Side - S.T. *Challenge*
TUG "T" - in tandem with Tug "B" - S.T. *Sun II*

MOTOR BOAT "IVAN"
MOTOR BOAT "PRINCE OF WALES"

When Tower Afloat - Leaving Site

1. Tower will be pulled as far as possible into stream on winches.
2. Tug "B" attached to bollards S and V will alone pull Tower into river.
3. Tug "S" will then be attached to Bollard W and Tug "P" to Bollard R. Tug "T" will attach herself to Tug "B" in tandem on her own tow rope.

Arrival at Grounding Site

1. Sea Pipe taken from Tug "T" to tug "A" by motor boat.
2. Tug "T" casts off and steams round to aft end of camels to which she is attached by a wire rope over her stern.
3. Tugs "P" and "S" will slack tow ropes so that they can be cast off bollards. They will then draw their tow ropes aboard and steam clear.
4. Tug "B" ahead and Tug "T" astern, Tower will be held in position South of the C. Tower.
5. Motor boats will run wires from:-

Winch B to fenders on G.4 Tower
" E " Buoy P
" A " South-East leg of Control Tower
" D " North-West " " "
" C " fenders of Bofors Tower
" H " Buoy Q.

6. Tugs "B" and "T" slack their tow ropes so that they may be thrown off bollards. Tugs "B" and "T" then draw their tow ropes aboard and steam clear.
7. A motor boat will assist in passing Distance Wire from the Control Tower to the G.1 Tower.
8. Motor boats will transfer lowering party from fixed Towers to camels.

After Tower is Grounded

1. The lifting hooks will be released from the lugs in the base of the Tower and wound up.
2. The compressed air pipes to the base of the Tower will be removed.